# A REVIEW OF DIFFUSION FOR THE SMART DEVICES BASED ON TECHNOLOGY ACCEPTANCE MODEL

JEONG SEON HWANG AND HONG JOO LEE\*

Department of Industrial and Management Engineering Kyonggi University 154-42, Gwanggyosan-ro, Yeongtong-gu, Suwon-si, Gyeonggi-do 16227, Korea shrstory@kgu.ac.uk; \*Corresponding author: blue1024@kgu.ac.kr

Received April 2016; accepted July 2016

ABSTRACT. Due to the rapidly developing of ICT, the appearance of various smart devices and users are also rapidly increasing. Thus, to do research, we first analyzed literature review including CSFs of empirical studies about smart devices, and it derived major variables and factors affecting the acceptance and diffusion of smart devices. Secondly, we suggested an extended TAM in advanced smart devices. This study presents significant factors (personal characteristics, information attributes, product features, business environment and perceived characteristics) in the acceptance and diffusion of smart devices. Personal characteristics, information attributes, product features and the business environment of the derived influence the perceived characteristics and which eventually affects the acceptance and diffusion of smart devices.

**Keywords:** TAM, Smart devices, Personal characteristics, Information attributes, Product features, Business environment, Perceived characteristics

1. Introduction. Rapidly developing of ICT is leading to technological developments and the emergence of various smart devices. The boundaries between industries are crumbling down due to this trend, and new type of fusion and convergence is being proceeded, and the competitors appear in unpredictable industries, which appears that you have not experienced the phenomenon until the earlier. Therefore, companies need to understand and aggressively respond to these changes. The smartphone market, the leader in the smart devices market, is showing decreased growth rate<sup>1</sup>, but the next generation smart devices such as wearable devices, IoT devices, and smart sensors are showing potential of high growth<sup>2</sup> and diversification, which has been giving new business opportunities to companies. Thus, establishing the definition of smart devices and coming up with a plan to diffusion are necessary.

The TAM has been studied in technical perspective by many researchers. Also, previous study related to TAM of smart devices suggested the perceived characteristics are important factors, but differentiated study is still lacking. Furthermore, previous studies of smart devices have been conducted into the individually smart device category (Smartphone, Smartwatch, Smart TV, etc.) and only some of factors that influence diffusion have been proposed, but comprehensive study of the significance of smart devices was insufficient. Therefore, it needs a comprehensive research including the basic product features in smart devices, personal characteristics of users basic characteristics of information attributes in smart devices, and business environment surrounding the firms required for the acceptance and diffusion of smart devices. Thus, in this study, through the analysis of previous researches including empirical studies related to critical success factors (CFSs), it

<sup>&</sup>lt;sup>1</sup>The global market growth of smartphone (IDC, '13, %) : '11-51.7  $\rightarrow$  '13-21.3  $\rightarrow$  '15-8.9  $\rightarrow$  '17-5.1

<sup>&</sup>lt;sup>2</sup>Next-generation devices (Sa, '14; Gartner, '14, US \$ million): Wearable -2,324 ('14)  $\rightarrow 31,104$  ('20); IoT- 18,841 ('14)  $\rightarrow 23,875$  ('20); Smart sensors -9,089 ('14)  $\rightarrow 43,472$  ('20)

suggests to pursue better main variables and factors that influence the proliferation strategy for accommodating and diffusion of smart devices, and presents conceptual model of extended TAM that is suitable for smart devices.

In this study, we developed the conceptual model of extended TAM for smart devices. For this purpose, first, we analyzed the research background and literature. Second, it proposes to pursue better main variables and factors through literature review with CSFs of empirical researches. Lastly, we suggested conceptual model of extended TAM that is suitable for smart devices and we will explain the research results with limitations of this study.

## 2. Previous Research.

2.1. TAM (technology acceptance model). The TAM first suggested by Davis (1986) [4] is a design feature affecting user motivation (perceived usefulness and ease to use, attitude toward using), which consists of a actual system used as a behavioral response. It was presented in order to clarify the accepted technology and its factors on the effect to users. Perceived usefulness is defined as "the degree to which a person believes that using information technology would enhance work performance", and perceived easy-to-use is defined as "the degree to which a person believes that using information technology would enhance work performance", and perceived easy-to-use is defined as "the degree to which a person believes that using information technology would be free from effort" (Davis, 1986) [4]. Venkatesh and Davis (2000) [24] suggested the TAM 2 including images, results demonstrability and the theory of reasoned action. Also Venkatesh and Bela (2008) [25] proposed TAM 3 that suggests individual difference, system characteristics, social influence and facilitating conditions as external factors.

Like this, TAM has been the most widely used to identify the technology acceptance in both personal and corporate levels. However, most of preceding studies have suggested only some of factors for diffusion and accommodating of smart devices.

2.2. Smart device. Smart device includes devices such as smart phone, tablet PC, wearable device, and smart car and is defined as "a device that has unlimited function and its functions are expandable and editable through applications" [11].

Vasseur and Denkels (2010) [13] emphasized the importance of communication by defining smart device as a device composed of actuator, sensor, power source and microprocessor from technological perspective. Park et al. (2010) [28] defined it as a device that includes various functions and services provided by the internet connection and OS platform from mobile ecosystem perspective where software, service, network (including mobile terminal, PC, server, router and switch) and content are connected.

Poslad (2009) [20] explained that it is a personalized and easy-to-use information device and argued that it needs mobility, easy accessibility in wireless internet, user-oriented interface and services. Weiser (1991) [15] classified smart device into three categories (Tabs, Pads, Boards) based on method of use in ubiquitous information technology environment.

Overall, based on the preceding researches, smart device can be defined as a device that is easy-to-use, has user-oriented interface, has mobility and gets the information through access to both wired and wireless internet from anywhere. Therefore, people need more easy-to-use smart devices to enjoy their free time.

2.3. TAM and acceptance of smart device. The research of smart devices (smartphone, smart TV and wearable device, etc.) has been performed many times, and most of the research found out that perceived characteristics (usefulness and easy-to-use) have influence on behavioral intention and user behavior.

Venkatesh et al. (2003) [27] proposed UTAUT through research and illuminated that performance expectancy, effort expectancy, social influence and facilitating conditions have influence on behavioral intention and user behavior. Min et al. (2008) [17] found out that personal characteristics, social factors and trust have influence on behavioral intention and user behavior. Rahman et al. (2011) [1] argued to give the personal characteristics, quality information and service quality have influence on intention to use digital library. Venkatesh et al. (2012) [26] determined that personal characteristics, hedonic motivation, price value, social influence and activation condition have influence on behavioral intention and use behavior.

Lee (2012) [16] has been verified that personal, environmental and perceived attributes have a significant influence on intention to use. Shin and Lee (2015) [14], through their study of wrist wearable devices, determined that the individual innovativeness, self-efficacy, social health concerned cause significant influence on perceived usefulness and perceived easy-to-use. Lee (2013) [5] proved that hardware convenience, information sharing, and emotional evaluation are important factors. Cho et al. (2015) [9] showed information interaction, device quality, social influence and price value influence on intention to use. Lee (2013) [10], in her research related to the relation between smart learning and mobile augmented reality, emphasized the importance of mutual relationship of devices, contextually, direct contents creation, situationally, mobility, real time interaction and customized service.

Putting the previous researches together, there are various external factors in the acceptance and diffusion of smart devices and these factors give influence through interaction rather than individually.

3. Research for Diffusion of Smart Device. This paper provides a comprehensive review of previous researches in the field of acceptance and diffusion of smart devices including empirical study related to CSFs of diffusion of smart devices. Therefore, according to preceding studies, some factors in accommodating and diffusion of smart device are common but there are contextual factors depending on categories in smart devices.

In this study, a comprehensive analysis of previous researches by factors is presented in Table 1.

As shown in Table 1, according to preceding studies, it can be classified into five important variables of affecting the accommodating and diffusion of smart devices: personal characteristics, information attributes, product features, business environment and perceived characteristics and it can be divided into 13 factors for these variables: personal innovativeness, self-efficacy, value (internal or external), easy-to-share & interactive communication, usefulness & fun, hardware innovativeness, hardware convenience, security, facilitating condition, social influence, perceived easy-of-use, perceived usefulness, and perceived playfulness.

Table 2 shows the description of variables and factors.

Table 2 was classified to each of the variables and factors and it was recommended in previous study. Furthermore, it explained how it affects through the meaning and explanation of each factor.

4. Conceptual Model of Extended Technology Acceptance Model. In this study, suggested conceptual model of the extended TAM through literature review including CSFs of empirical studies is as Figure 1.

As shown in Figure 1, the external variables, such as personal characteristics, information attributes, product features and business environment, affect the perceived characteristics and behavioral intention, and perceived characteristics influence the behavioral intention and use behavior.

The TAM that was described by preceding studies is only some external factors and 2 perceived factors (easy-of-use, usefulness) that influence diffusion have been proposed, and they have been conducted into the individually smart devices category rather than comprehensive research.

## J. S. HWANG AND H. J. LEE

TABLE $1$ .	Literature	review	through	meta	research

Factor	Personal C	haracteristic	cs	Information A	ttributes	Prod	uct Features		Business Er	nvironment	Perceiv	ved Charac	teristics
	personal innovativeness	Self-efficacy	Value	easy-to-share & interactive	usefulness & fun	innovativeness	hardware convenience	security	facilitation conditions	social	perceived ease of use	perceived	
Researcher Rahman et al.	innovativeness			communication			convenience		conditions	innuence	ease of use	userumess	playlumess
(2011) [1]		0			0		0						
Compeau and Higgins (1995) [2]		0											
Lee (2013) [5]													
Jo and Lee (2012) [6]				0		0			0				0
Nysveen et al.		0			0					0	0	0	
(2005) [7] Verkasalo et al.													
(2010) [8]		0							0	0		0	0
Cho et al. (2015) [9]			0	0		0				0		0	0
Lee (2013) [10]				0		0	0		0				
Kang and Kim (2011) [12]	0		0	0			0			0		0	
Shin and Lee		0				0				0	0	0	
(2015) [14] Lee (2012) [16]		0								0	0	0	0
Min et al. (2008) [17]					0		0	0		0			
(2008) [17] Agarwal and Prasad	0					0							
(1997) [18] Kim et al.	0					0					0		
(2013) [19]	0				0						0	0	
Weniger (2010) [21] Zhou et al.	0				0		0				0	0	0
(2010) [22]		0				0	0		0	0			
Venkatesh (2000) [23]		0									0	0	
Venkatesh et al.		0	0				0		0	0			
(2012) [26] Venkatesh et al.													
(2003) [27]		0	0				0		0	0			
Jo et al. (2011) [29] Lee (2012) [30]			0	0	0					0		0	0
Koo (2015) [31]		0			~		0	0	0	0			
Ha et al. (2014) [32] Jeon et al.			0	0		0		0				-	
(2012) [33]	0					0			0		0	0	
Jeon et al. (2014) [34]	0				0						0	0	0
Hwang and Lee			0								0	0	
(2010) [35] Kang et al.					0	0	0	0					
(2013) [36] Jeong et al.					0	0	0						
(2015) [37]			0		0						0	0	
Lee and Kim (2015) [38]					0	0						0	
Jo et al. (2015) [39]		0										0	
Seo and Song (2011) [40]		0	0			0	0						
Baek et al.	0	0					0		0	0			
(2015) [41] Noh (2014) [42]	-		0	0	0		-	0	-				
Chung and Jung		0			0				0	0			
(2013) [43] Ning and Kim					-				-				
(2012) [44]		-					0			0		0	0
Lee (2011) [45] Han (2011) [46]		0	0		0	0	0		0				
Kim and Park (2011) [47]				0	0								
Lee (2011) [48]					0		0						
Lee et al. (2014) [49] Nam et al. (2013) [50]	0	0	0			0	0			0			
Kim and Nam			0		0	0	0		0				
(2012) [51] Do and Heo													
(2015) [52]		0				0	0		0			0	
Suh and Kim (2015) [53]			0	0									
Ahn and Hong			0						0				
(2014) [54] Jeong (2015) [55]							0		0	0			
Kim et al.				0			0		0	0			
(2001) [56] Ko (2016) [57]				-		0	0	0	-				
Pi (2015) [58]		0		0		0	0	-					
Cho (2015) [59] Back and Park		0	6										
(2015) [60]			0		0	0	0			ļ			0
Jo and Choeh (2015) [61]			0	0	0	0							
Yang et al.							0	0		0			
(2015) [62] Lee and Choi									0		0	0	
(2012) [63]							0		0		0	0	

Variables	Factors	Description	Ref. No.
Variabieb	personal innova-	Personal innovativeness can be defined as a willing-	12, 18, 19, 21, 33, 34,
	tiveness	ness to voluntarily use new technologies.	41, 49, 50
		A degree of how much the user believes who is using	1, 2, 7, 8, 14, 16, 22, 23,
Personal	self-efficacy	the smart device effectively.	26, 27, 31, 39-41, 43,
Characteristics	boll olliouoj		45, 46, 49, 51, 58, 59
		The value that individuals feel about smart device	5, 9, 12, 26, 27, 29, 32,
	value (internal or	includes brand value, price value, product design and	35, 37, 40, 42, 46, 50,
	external)	emotional values.	51, 53, 54, 60, 61
		Easy-to-share and interactive communication are im-	12, 18, 19, 21, 33, 34,
	easy-to-share	portant that is caused by the increasing return caused	41, 49, 50
T.C	& interactive	by easy information sharing and real-time communi-	
Information Attributes	communication	cation.	
Attributes		The information that can be obtained through smart	1, 5, 7, 17, 19, 21, 30,
	usefulness & fun	devices by the users in usefulness and the gained in-	34, 36-38, 42, 43,
		formation are fun and leads to commitment.	46-48, 51, 60, 61
		Since smart devices have network function built in, it	6, 9, 10, 14, 18, 22, 32,
	innovativeness	needs access to the network from anywhere anytime,	33, 36, 38, 40, 45, 49,
		and needs mobility and immediate response.	51, 52, 57, 58, 60, 61
		It is for the convenience of smart devices that have	1, 5, 10, 12, 17, 21, 22,
Product	hardware convenience	easy-to-handle user interface, convenient and easy op-	26, 27, 31, 36, 40, 41,
Features		eration, and customizable contents.	44, 45, 48, 50-52,
			55-58, 60, 62, 63
		Safe and credible security that can protect one's per-	17, 31, 32, 36, 42, 57, 62
	security	sonal information and consistency are important fac-	
		tors.	
	facilitating	A condition for activating the business can be de-	5, 6, 8, 10, 22, 26, 27,
	condition	fined as network externalities including openness,	31, 33, 41, 43, 45, 46,
	condition	platform, related education and supplement.	51, 52, 60, 63
Business		Social influence (social interest rate, what others	5, 7-9, 12, 14, 16, 17,
Environment		think about it, government-wide support policy, ad-	22, 26, 27, 29, 31, 41,
	social influence	vertisement, cultural background, etc.) is something	43, 44, 50, 55, 56, 62
		that other people believe that it is important when	
		using a particular system.	
	perceived	A degree of how a user believes that can easily use	7, 14, 16, 18, 19, 21,
	easy-of-use	the information technology without giving an effort.	23, 33-35, 37, 63
	perceived usefulness	A degree of how a user believes that usage of smart	7-9, 12, 14, 16, 19, 21,
Perceived		devices is correlated to the increase in work efficiency.	23, 29, 33-35, 37-39,
Characteristics			44, 52, 63
	perceived	Perceived playfulness can be described as an empiri-	6, 8, 9, 16, 21, 29, 34,
	playfulness	cal pleasure or expected pleasure after using a smart	44, 60
	r-my rainces	device.	

TABLE $2$ .	Description	of variables	and factors
-------------	-------------	--------------	-------------

However, in the paper, we were to derive comprehensive critical success factors affecting the diffusion of smart devices and literature reviews of smart devices according to the change of the market and consumer. In other words, to differ from previous research, we improved using four external variables, and the tenth detailed factors, respectively, to accomplish the conceptually extended TAM. In addition, to show the factors about perceived characteristics, we have to add the existing perception of the perceived ease of use and perceived usefulness. Finally, a comparison of extended TAM and TAM shown through previous studies are summarized in Table 3.

## 5. Conclusion.

5.1. **Research results.** The rapid development of ITC caused the emergence of various smart devices led by smart phone, and this has been providing new business opportunities for companies. Companies that utilize this opportunity well will grow up while companies do not utilize this opportunity well will fall behind in the competition. Due to this, companies need to understand and learn smart device related concepts and main factors that can diffuse them.

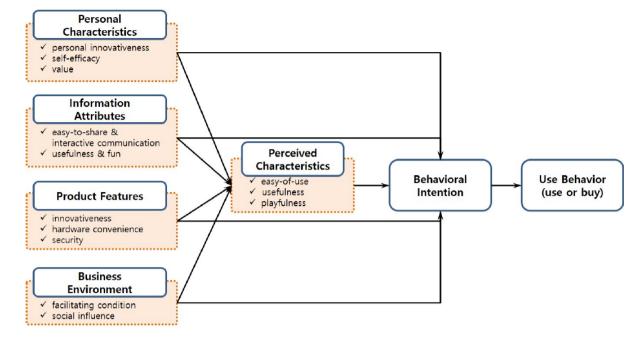


FIGURE 1. Conceptual model of the extend technology acceptance model

TABLE 3.	Factor of	comparison	of the	TAM	and	the	Exten	ded '	ГАМ	

	TAM [4]	TAM2 [24]	TAM3 [25]	Extended TAM
External Factors	Design Features (Variable)	Subjective Norm, Image, Job Relevance, Output Quality, Result Demonstrability	Individual Differences, System Characteristics, Social Influence, Facilitating Conditions	4 variables and 10 factors (see Table 2)
Cognitive Response	Perceived Usefulness, Perceived Ease of Use			Perceived Usefulness, Perceived Ease of Use, Perceived Playfulness
Affective Response	Attitude Toward Using	Intention to Use	Behavioral Intention	Behavioral Intention
Behavioral Response	Actual System Use	User Behavior	User Behavior	User Behavior

Hence, this study comes up with basic understandings of smart device and main factors that accept and diffuse it through analysis of previous researches. Personal characteristics, information attributes, product features, business environment and perceived characteristics were obtained as important factors. Personal characteristics are personal innovativeness, self-efficacy, and the value of internal and external. Information attributes are easy-to-share of information, real-time interactive communication, usefulness and enjoyment in information quality aspects. Product features include product innovativeness, high performance, hardware convenience (easy-to-handle user interface, etc.) and security. Business environment includes facilitating condition and social influence. Lastly, perceived characteristics had perceived easy-to-use, perceived usefulness, and perceived playfulness as important factors.

The contribution point of this study that targets smart devices can be divided into two perspectives: theoretical perspective and practical perspective. From theoretical perspective, first, factors derived have proposed an extended TAM based on preceding researches related to the acceptance and diffusion of smart devices. Second, it can contribute to future researches as a reference since it derives main factors through preceding researches related to most smart devices. Lastly, from practical perspective, it proposes the factors that could help develop smart device diffusion strategy based on new extended TAM for all companies. This will help companies to consider consumers' characteristics when building marketing strategy, new services and new products. 5.2. Limitation of the research and future research tasks. This research derives and groups factors that influence the acceptance and diffusion of smart devices through analysis of preceding researches, but has limitations in that it fails to provide empirical result and it only focuses on small-sized smart devices.

Acknowledgement. This work was supported by Kyonggi University's Graduate Research Assistantship 2016.

#### REFERENCES

- A. L. Rahman, A. Jamaludin and Z. Mahmud, Intention to use digital library based on modified UTAUT model: Perspectives of Malaysian postgraduate students, World Academy of Science, Engineering and Technology, vol.75, pp.116-122, 2011.
- [2] D. R. Compeau and C. A. Higgins, Computer self-efficacy: Development of a measure and initial test, MIS Quarterly, vol.19, no.2, pp.189-211, 1995.
- [3] E. M. Rogers, *Diffusion of Innovations*, 4th Edition, New York Free Press, 1995.
- [4] F. D. Davis Jr., A Technology Acceptance Model for Empirically Testing New End-User Information Systems: Theory and Results, Ph.D. Thesis, Massachusetts Institute of Technology, 1986.
- [5] H. J. Lee, A study on business opportunity for small smart devices in finance, Mathematical and Computer Modelling, vol.58, no.1, pp.172-177, 2013.
- [6] H. Jo and S. K. Lee, A study on the success factors of smartphone from the model perspective of technology acceptance and systems success, *Journal of Korean Institute of Information Technology*, vol.10, no.5, pp.169-175, 2012.
- [7] H. Nysveen, P. E. Pedersen and H. Thorbjørnsen, Intentions to use mobile services: Antecedents and cross-service comparisons, *Journal of the Academy of Marketing Science*, vol.33, no.3, pp.330-346, 2005.
- [8] H. Verkasalo, C. López-Nicolás, F. J. Molina-Castillo and H. Bouwman, Analysis of users and nonusers of smartphone applications, *Telematics and Informatics*, vol.27, no.3, pp.242-255, 2010.
- [9] I. Cho, J. Jeon and H. Park, A study on factors affecting smartwatch accommodate intention, Proc. of KIIE Fall Conference, pp.4187-4193, 2015.
- [10] I. Lee, Proposal on the direction for effective utilization of mobile augmented reality in smart learning, Journal Korea Society of Visual Design Forum, vol.40, pp.195-208, 2013.
- [11] J. J. Kim, A Study on Responsive Web Framework Focused on Smart Device, Graduate School of Seoul National University of Science and Technology, Dept. of NID Fusion Technology, 2015.
- [12] J. Kang and D. Kim, A study on the determinant factors for continuous use of smartphone, The e-Business Studies, vol.12, no.3, pp.27-47, 2011.
- [13] J. P. Vasseur and A. Dunkels, Interconnecting smart objects with IP: The next internet, Morgan Kaufmann, 2010.
- [14] M. Shin and Y. Lee, A study on the influential factors of purchase intention of wrist wearable device, Journal of the Korea Contents Association, vol.15, no.5, pp.498-506, 2015.
- [15] M. Weiser, The computer for the twenty-first century, Scientific American, 1991.
- [16] N. Lee, The effects of personal, environmental and perceived attributes on the intention of using smartphone, *Journal of Korean Distribution and Management*, 2012.
- [17] Q. Min, S. Ji and G. Qu, Mobile commerce user acceptance study in China: A revised UTAUT model, *Tsinghua Science and Technology*, vol.13, no.3, pp.257-264, 2008.
- [18] R. Agarwal and J. Prasad, The role of innovation characteristics and perceived voluntariness in the acceptance of information technologies, *Decision Sciences*, vol.28, no.3, pp.557-582, 1997.
- [19] S. Kim, S. H. Lee and H. Hwang, A study of the factors affecting user acceptance of smart TVs, Journal of the Korea Academia-Industrial Cooperation Society, 2013.
- [20] S. Poslad, Ubiquitous computing smart devices, smart environments and smart interaction, Wiley, 2009.
- [21] S. Weniger, User adoption of IPTV: A research model, The 23rd Bled eConference eTrust: Implications for the Individual, Enterprises and Society, 2010.
- [22] T. Zhou, Y. Lu and B. Wang, Integrating TTF and UTAUT to explain mobile banking user adoption, Computers in Human Behavior, vol.26, no.4, pp.760-767, 2010.
- [23] V. Venkatesh, Determinants of perceived ease of use: Integrating control, intrinsic motivation, and emotion into the technology acceptance model, *Information Systems Research*, vol.11, no.4, pp.342-365, 2000.
- [24] V. Venkatesh and F. D. Davis, A theoretical extension of the technology acceptance model: Four longitudinal field studies, *Management Science*, 2000.

- [25] V. Venkatesh and H. Bala, Technology acceptance model 3 and a research agenda on interventions, Decision Sciences, 2008.
- [26] V. Venkatesh, J. Y. Thong and X. Xu, Consumer acceptance and use of information technology: Extending the unified theory of acceptance and use of technology, *MIS Quarterly*, 2012.
- [27] V. Venkatesh, M. G. Morris, G. B. Davis and F. D. Davis, User acceptance of information technology: Toward a unified view, *MIS Quarterly*, 2003.
- [28] Y. Park, M. Kim and K. Lee, Empirical analysis on smart device usage patterns, *The Basic Report* of KISDI, 2011.
- [29] H. Jo, D. Nam and S. Kim, A study on the intention of continuous use of smart phone, The e-Business Studies, vol.12, no.3, pp.251-268, 2011.
- [30] C. W. Lee, The study on expandability of augmented reality application based on smart media, Journal of the Korean Society of Design Culture, pp.485-495, 2012.
- [31] E. Koo, A Study on Factors Affecting the Usage Intention of Smart Devices-based Information System, Graduate School of Soongsil University, Dept. of IT Policy Management, 2015.
- [32] E. Ha, C. Lim and J. Choi, Determinants of continuous use of mobile healthcare applications: Focusing on the 'S Health' application of Galaxy s4, *HCI 2014*, vol.2, pp.645-650, 2014.
- [33] S. Jeon, J. Moon and W. Yoo, Study on the factors influencing the user satisfaction and cost satisfaction of smart devices, *The e-Business Studies*, vol.13, no.1, pp.3-24, 2012.
- [34] B. K. Jeon, M. S. Yoon and S. R. Kim, An eBook adoption model based on smart devices, *Journal of Information Technology Services*, vol.13, no.4, pp.255-273, 2014.
- [35] I. Hwang and S. Lee, The study of knowing the intention to adopt smartphone by extending technology acceptance model, *Journal of Intelligence and Information Systems*, Proc. of 2010 KIIE Fall Conference, pp.1-8, 2010.
- [36] M. S. Kang, H. Y. Son and Y. K. Suk, The effects of smart phone service quality on the consumer responses using consumption-system approach: Comparison between workers and students, *Journal* of Korea Parliamentary Law Institute, vol.6, no.1, pp.5-20, 2013.
- [37] S. Jeong, J. Byun and J. Park, Effects of satisfaction experienced and perceived usefulness of smart phones is also on the acceptance of the smart watch, *Journal of Intelligence and Information Systems*, *Proc. of 2015 Spring Conference*, pp.53-69, 2015.
- [38] H. Lee and S. Kim, Determinants of intention to use mobile E-book based on the technology acceptance model, Journal of Korean Library and Information Science Society, vol.46, no.2, pp.131-151, 2015.
- [39] I. Jo, S. Kim and S. Yang, A study on influencing factors on user's adoption resistance to personal cloud computing service, *The Knowledge Management Society of Korea*, vol.16, no.1, pp.117-142, 2015.
- [40] H. Seo and I. Song, The study on the acceptable intention of smart and mobile device: Based on two-sided network effect, *The KIPS Transactions: Part D*, vol.18, no.4, pp.287-298, 2011.
- [41] M. Baek, H. Choi and H. Lee, Age-specific acceptance intention over wearable smart healthcare device, *Korean Journal of Business Administration*, vol.28, no.12, pp.3171-3189, 2015.
- [42] M. J. Noh, The effects of characteristics of education app on the trust and learners' acceptance in the smart learning environment, *The Academy of Customer Satisfaction Management*, vol.16, no.4, pp.87-107, 2014.
- [43] Y. Chung and C. Jung, The influence factors of the user's behavioral intention and use behavior in smart-phone: Focused on the extension of UTAUT model, *Journal of Korean Institute of Information Technology*, vol.8, no.3, pp.47-56, 2013.
- [44] X. Ning and K. Kim, An empirical study of user experience (UX) factors affecting continued usage intention of smartphone, *The Journal of Eurasian Studies*, vol.9, no.4, pp.91-118, 2012.
- [45] J. Lee, A study on the loyalty in mobile service quality by smart phone and studying the effect for its performance, *The e-Business Studies*, vol.12, no.3, pp.173-195, 2011.
- [46] S. H. Han, A study on the consumption value and the consumption satisfaction of smart phone users, Journal of Consumer Studies, vol.22, no.3, pp.233-257, 2011.
- [47] S. C. Kim and S. B. Park, A case study on the mobile application designs applied with augmented reality: Around the product promotion applications, *Journal of Korean Society of Communication Design*, vol.17, pp.27-36, 2011.
- [48] J. Lee, Effects of ease of use and usefulness of smart phones on switching barrier, customer loyalty, Journal of the Korea Industrial Information Systems Research, vol.16, no.5, pp.115-126, 2011.
- [49] J. Lee, J. Kang, E, Ahn, M. Oh and H. Kim, A study on factors influencing usage intention of wearable device adoption of the early users through TAM: Focusing on the smart watch, *Journal of* the Korea Society of IT Services, Proc. of 2014 Fall Conference, vol.2014, no.2, pp.507-510, 2014.

- [50] S. Nam, D. Kim and C. Jin, A study on the continuous intention to use for Smartphone based on the innovation diffusion theory: Considered on the loyalty between users of iOS and Android platform, *The Journal of the Korean Institute of Maritime Information and Communication Sciences*, vol.17, no.5, pp.1219-1226, 2013.
- [51] J. Kim and S. Nam, Influence of smartphone characteristics on repurchase intention: Considering moderating effect of playfulness, *Daehan Journal of Business*, vol.25, no.4, pp.2021-2045, 2012.
- [52] M. Y. Do and H. Heo, Analysis of factors influencing middle-age workers in adoption and utilization of smart devices, *Journal of Corporate Education*, vol.17, no.1, pp.57-81, 2015.
- [53] D. Suh and H. Kim, Factor analysis for the public diffusion of augmented reality applications: Focused on the IKEA CATALOG, *The Magazine of KIICE*, vol.16, no.1, pp.24-30, 2015.
- [54] J. H. Ahn and Y. I. Hong, The effect of intimacy and network externality on smart services acceptance factor, A Journal of Brand Design Association of Korea, vol.12, no.4, pp.155-166, 2014.
- [55] B. Jeong, A study on how to promote smart tourism through case analysis of smart tourism utilizing new ICT technologies, *Journal of the Korea Contents Association*, vol.15, no.11, pp.509-523, 2015.
- [56] Y. Kim, Y. Woo and Y. Kim, A study on an effective support plan for ICT and assistive technology application at special school, *The Journal of Special Education: Theory and Practice*, vol.2, no.3, pp.183-201, 2001.
- [57] H. K. Ko, Affordance planning strategy for mathematics App development for senior citizen using smart-devices, J. Korea Soc. Math. Ed. Ser. E: Communications of Mathematical Education, vol.30, no.1, pp.85-99, 2016.
- [58] S. Pi, Educational utilization of smart devices in the convergence education era, Journal of Digital Convergence, vol.13, no.6, pp.29-37, 2015.
- [59] H. Cho, The effects of attitudinal ambivalence and positive mind for smart devices on user satisfaction, Journal of the Korea Contents Association, vol.15, no.5, pp.464-474, 2015.
- [60] K. Back and Y. Park, The relationship with mobile travel Apps, service adoption and consumer purchase intention: Focusing on interview with a mobile Apps user, *Tourism Study*, vol.30, no.2, pp.353-374, 2015.
- [61] H. Jo and T. Y. Choeh, Determinants of success for smart device applications from the perspective of D&M model, *Journal of Korean Institute of Information Technology*, vol.13, no.3, pp.129-135, 2015.
- [62] S. Yang, Y. Hwang and J. Park, A study on the use of new technology acceptance: Based on the pin-tech payment service, *Daehan Journal of Business*, Proc. of 2015 Fall Conference, pp.189-203, 2015.
- [63] J. Lee and Y. Choi, A study on acceptance factors of smart TV, Korean Journal of Broadcasting, vol.26, no.4, pp.386-430, 2012.